|  |  |
| --- | --- |
| **Blog Post** | Write a blog titled “How to Practice IELTS Writing Effectively” |

|  |
| --- |
| → Introduce your app as the solution. |

**/ --------------------------------------------- /**

|  |  |
| --- | --- |
| OPENAI\_API\_KEY= | sk-proj-r6pgx\_M1wM\_PcvffbXIUmchJI9HxOPnUEyAleEPKe-ehiGND7adGU0fIMBVupdbwBbjO9CUMz6T3BlbkFJGc0SdOzJlrNdMzuz\_M\_U-PUztUyARQNwqtvWe\_1jJwqvgWuSfygYJEx40sArB2W4GRixwiJ4kA |
| PAYHIP\_API\_KEY= | 6f6d1a689a7f18f91382a528f6be8be128eb8a73 |
| PAYHIP\_PRODUCT\_LINK= |  |
| PAYHIP\_PRODUCT\_SECRET\_KEY | prod\_sk\_VUN1A\_3415826b86ae31ac50bc70eb4e1f95302578c9ed |
| YouTube\_Link |  |

**The pie graph compares the revenue for 5 different industries in 3 different international countries in the 1990.**

**Overall, Country A ranked the highest in BB, while the lowest in YY. For country TR, the contribution of all industries seed approximately similar compared to country CC, which witnessed a variety in all its industries.**

**/ --------------------------------------------- /**

**⏱️ How Long It Takes to Build and Promote the App (From Scratch)**

:

|  |  |
| --- | --- |
| Stage | Estimated Time |
| 1. App Planning & Feature Map | 1–2 days |
| 2. Frontend UI + Template (HTML/CSS) | 1–2 days |
| 3. Backend (Flask + OpenAI API) | 1–3 days |
| 4. Feedback Engine (AI Prompting) | 1 day |
| 5. Licensing + Free Trial Logic | 1 day |
| 6. Testing + Debugging | 1–2 days |
| 7. ZIP Packaging + Deployment (Render) | 1 day |
| 8. Promo Content (Images, Video, FAQ) | 2–3 days |
| 9. SEO Setup (Website, Payhip, YouTube) | 1–2 days |

**📌 Estimated Total: 7–14 days (realistic for one person)**

|  |  |
| --- | --- |
| Week | Focus |
| 🧠 Day 1–7 | Build **App\_2: IELTS Writing Coach** (setup, UI, logic, testing, licensing) |
| 🗂 Day 8–9 | Prepare assets (ZIP, README, FAQ, icon, product page, etc.) |
| 📣 Day 10–14 | Create **combined demo/tutorial video**, blog post, and announcement carousel for both apps |